

The Mine

Pistol 10

Target Count: 4 Pistol, 10 Rifle, 4 Shotgun Knockdowns

Rifle 10

Shotgun 4+

Pistols holstered with 5 rounds each and hammer down on empty chamber.

Rifle loaded with 10 rounds, action closed and hammer down on empty chamber.

Stage rifle on right hand bale, stage Shotgun open and empty on table to the left of the mine entrance.

Start with both hands flat on the table.

ATB Engage the Shotgun Knockdown until down then shoot at the clay bird (5 second bonus for a hit no penalty for a miss) if the shooter gets a bad bird they may re-start or take the shot and move on. Go to the mine entrance taking the Shotgun with you and place on shelf in a safe condition. Engage the pistol targets with a Lawrence Welk Sweep (1-2-2-3-3-3-4-4-4-4), holster pistols, pick up Shotgun and move to right hand bale and place Shotgun on bale in a safe condition. Pick up rifle and sweep the Buffalo L – R then Sweep the Rams R – L, restage rifle safely and engage Shotgun Knockdowns until down. Pick up rifle and go to unloading table.

A word of caution: When moving with the SG keep in mind the 170 rule. Keep the muzzle pointed down range.



