

Open Range

Pistol 10

Target Count: 5 Pistol, 5 Rifle, 5 Shotgun Knockdowns + Clay Bird

Rifle 10

Shotgun 6+

Pistols holstered with 5 rounds each.

Rifle loaded with 10 rounds, staged on table.

Start at center table with Shotgun open and empty at Cowboy Port Arms.

ATB Shoot the Shotgun Knockdown until down

then shoot at the clay bird (5 second bonus for a hit no penalty for a miss) if the shooter gets a bad bird they may re-start or take the shot and move on without the chance for a bonus. Move to either left or right-side pad and shoot 2 KD's until down, take SG with you back to center table and make safe. Sweep pistol targets twice- NO Double Tap. Holster pistols. Pickup rifle and sweep the targets twice- No Double Tap. Make rifle safe. Pick-up the Shotgun and go to the other concrete pad. Shoot the Shotgun Knockdowns until down any order. Pick up rifle and go to unloading table.

